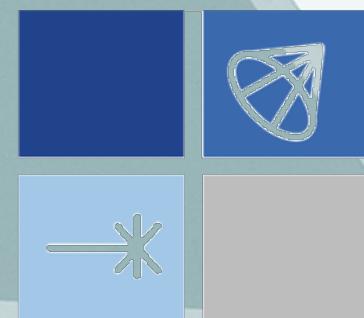


# Modeling of Type I X-Ray Bursts

Alexander Heger, Stan Woosley, Laurens Keek, Andrew Cumming, Richard Cyburt, Chen Hou, Rob Hoffman, Hendrik Schatz, Zac Johnston, Adelle Goodwin



JINA-CEE

<http://CosmicExplosions.org>

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# articles

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## **$\gamma$ -ray bursts from thermonuclear explosions on neutron stars**

**S. E. Woosley & Ronald E. Taam**

Lick Observatory, Board of Studies in Astronomy and Astrophysics, University of California, Santa Cruz, California 95064

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*It is proposed that  $\gamma$ -ray bursts originate from carbon detonations initiated by the accretion of matter on to the surface of a neutron star. The observations are interpreted in terms of this theory. Possible implications for the nuclear powered model of giant X-ray pulses are discussed briefly.*

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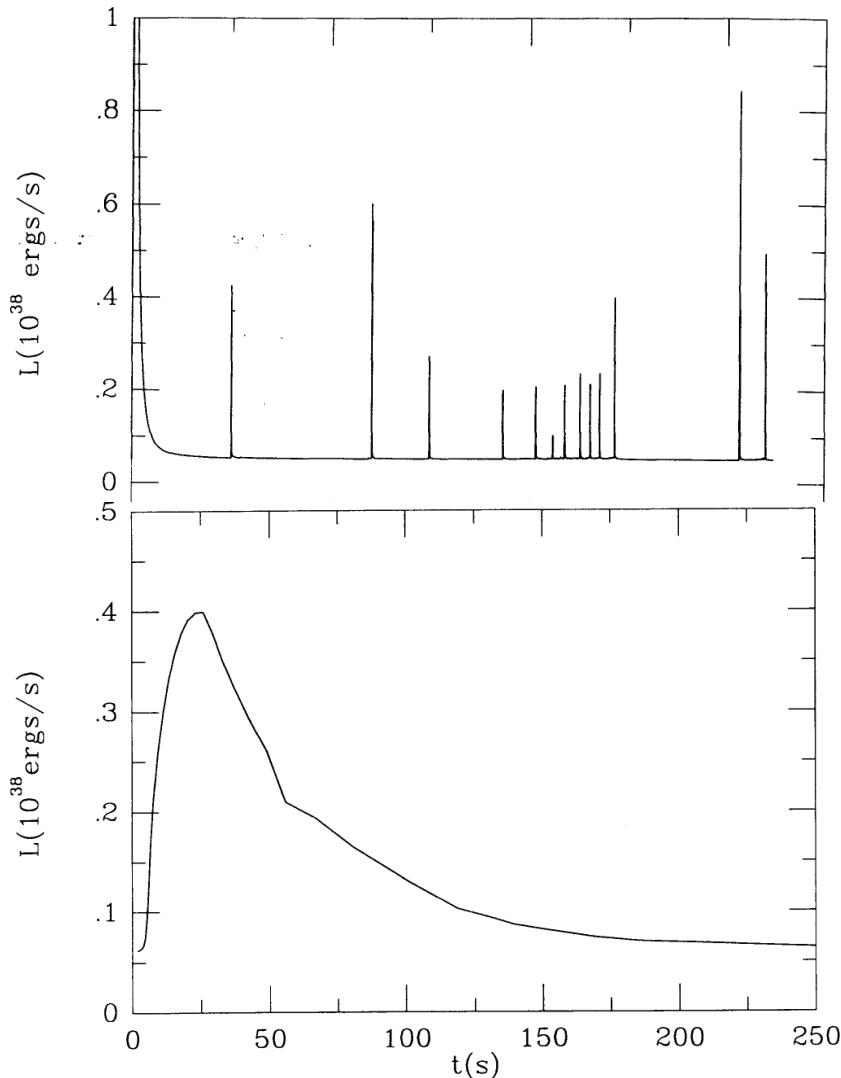
- H/He accretion on NS, burning to C layer cooled by neutrinos
- Column depth  $\sim 3 \times 10^9$  g cm $^{-3}$ ,  $10^{22}$  g carbon layer
- Recurrence time of  $\sim 1$  yr
- Possible detonation within  $< 1$  ms, radiate  $\sim 5 \times 10^{39}$  erg
- Cooling time  $\sim 10^3 - 10^4$  s
- Fine structure from “hot bubbles”  $< 1$  s

### [End of their Conclusions]

The fact that the time between bursts is longer for the more energetic bursts is an observed attribute of certain X-ray burst sources<sup>23</sup>. Clearly a large range and diversity of nuclear outbursts of various energies and time scales are possible for the possible spread of accretion rates, neutron star masses, and magnetic field configurations. The subject is ripe for continuing experimental investigations and serious theoretical examination, and hopefully this somewhat speculative paper will encourage both. We especially urge that known  $\gamma$ -ray burst sites be continuously monitored for giant X-ray pulses and vice versa.

# Early XRB Simulations I

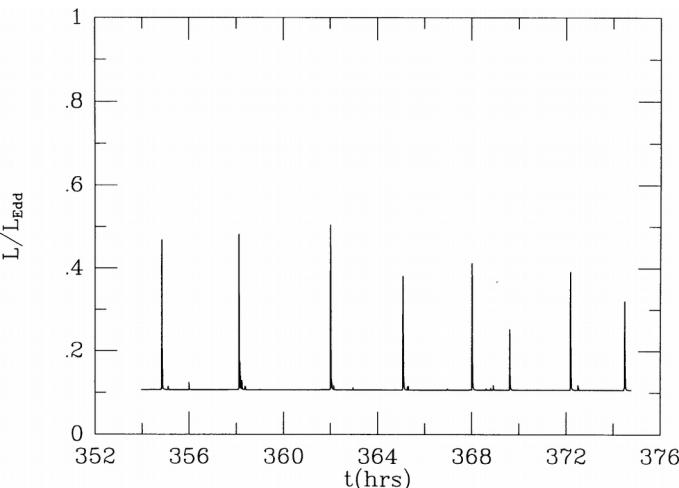
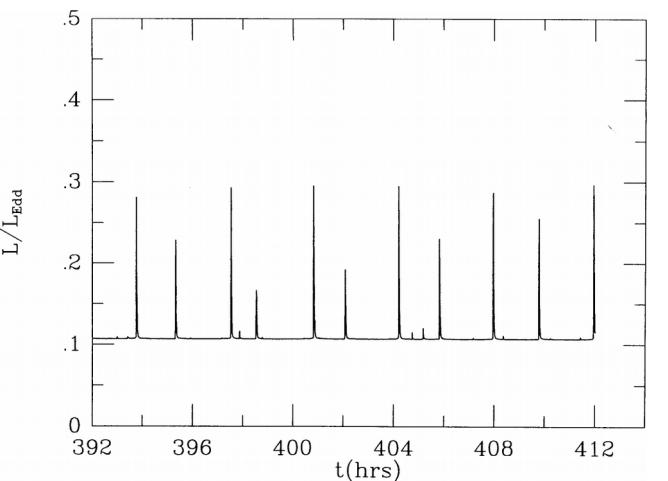
(Woosley & Wever 1984;  
Taam, Woosley, Lamb, Weaver 1993)



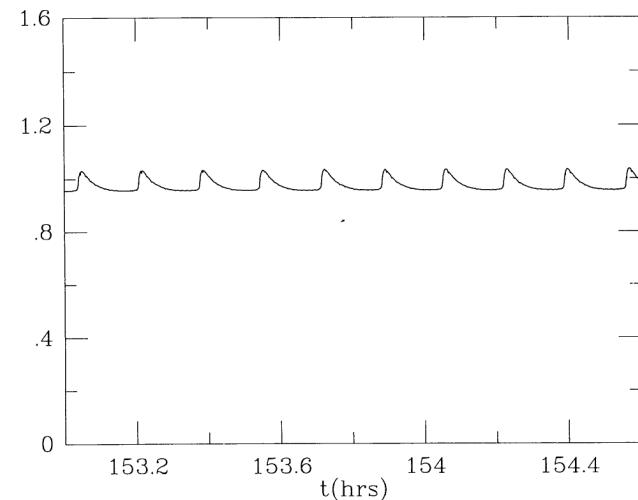
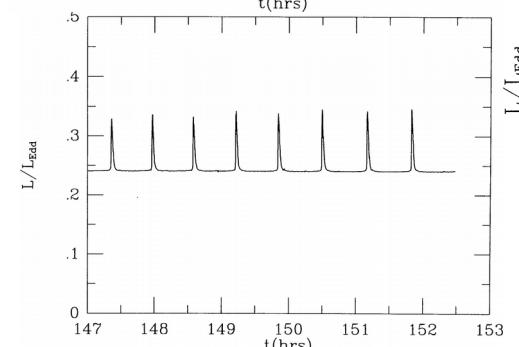
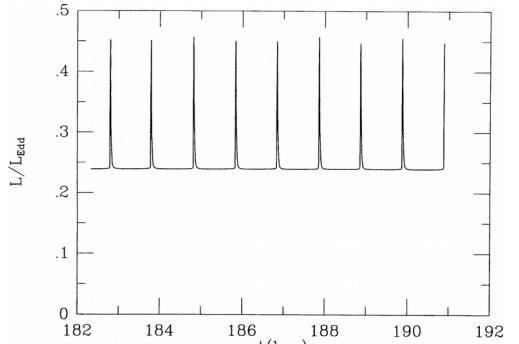
- Use RPROX approximate  $r$ -process network with 19 isotopes
- Light curves are already quite similar to current ones
- Find very irregular bursting for low metallicity and high heat flux from the crust
- Limitations in transition from hot to cold burning cause H left behind that causes subsequent bursts (*irregular behaviour*)

# Early XRB Simulations II

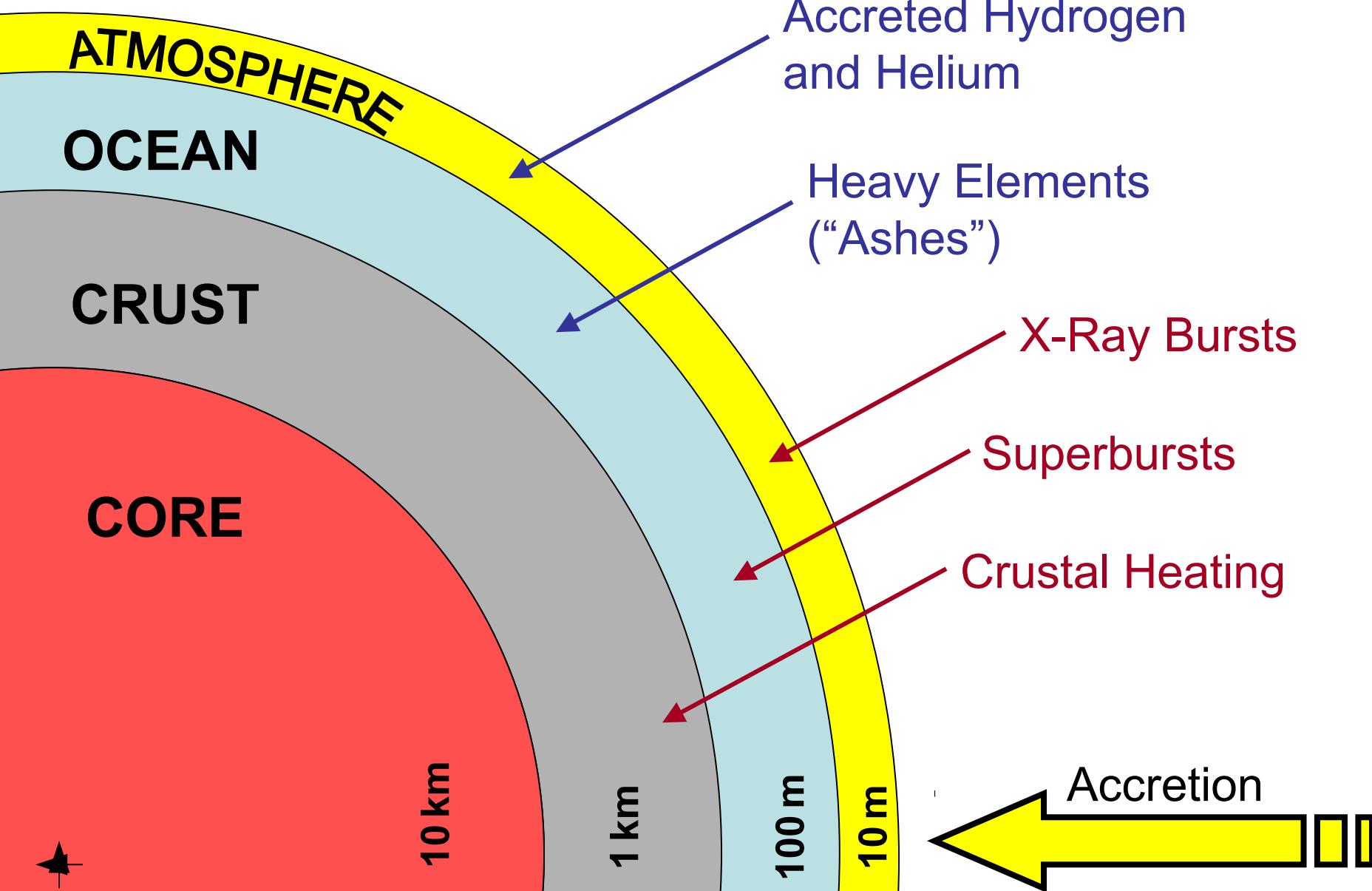
(Taam, Woosley, Lamb 1996)



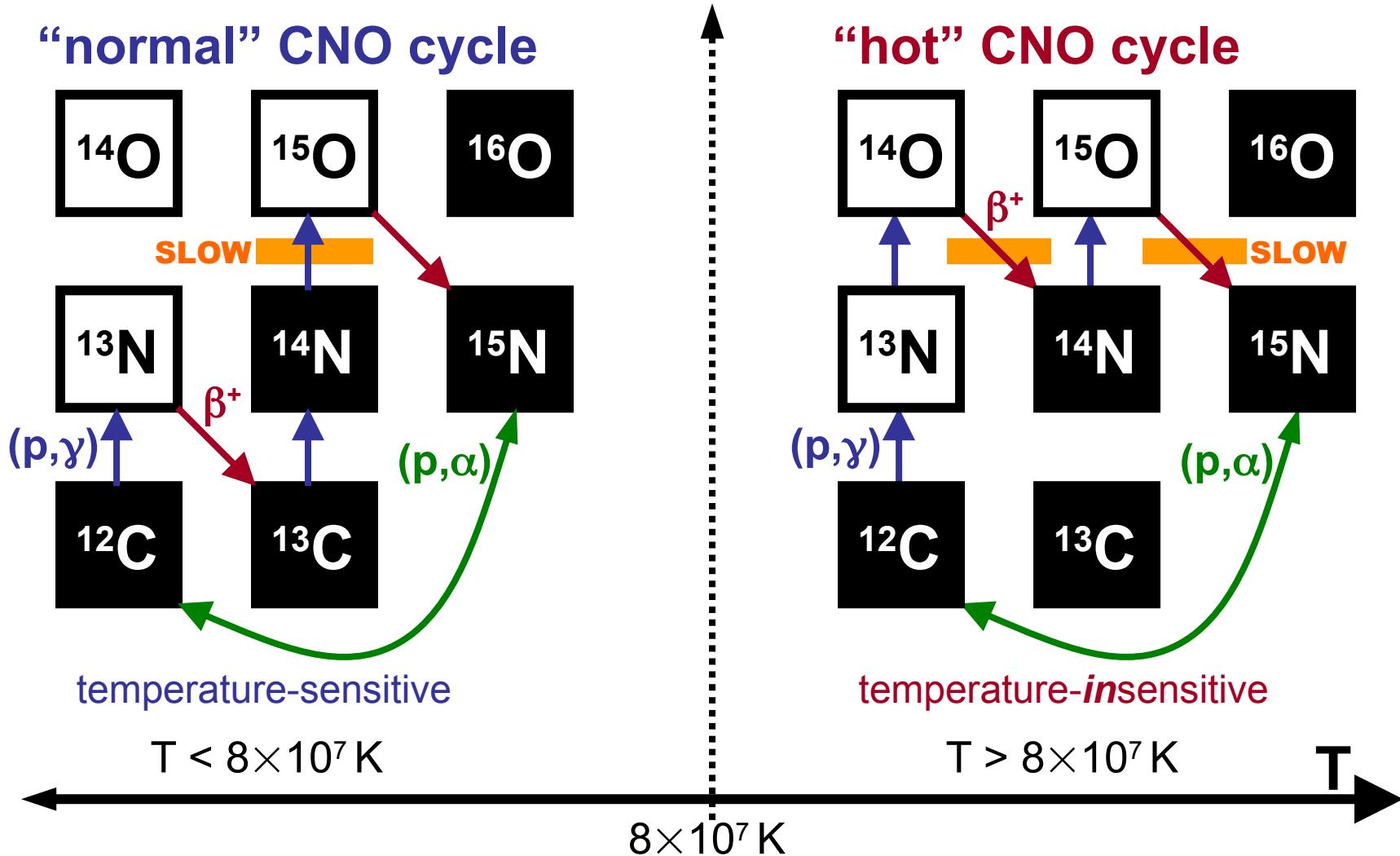
- Continue use RPROX network  
=> irregular bursts in some regimes
- Find transition to QPOs at high accretion rates – but at  $L_{\text{edd}}$  as today



# Structure of an Accreting Neutron Star



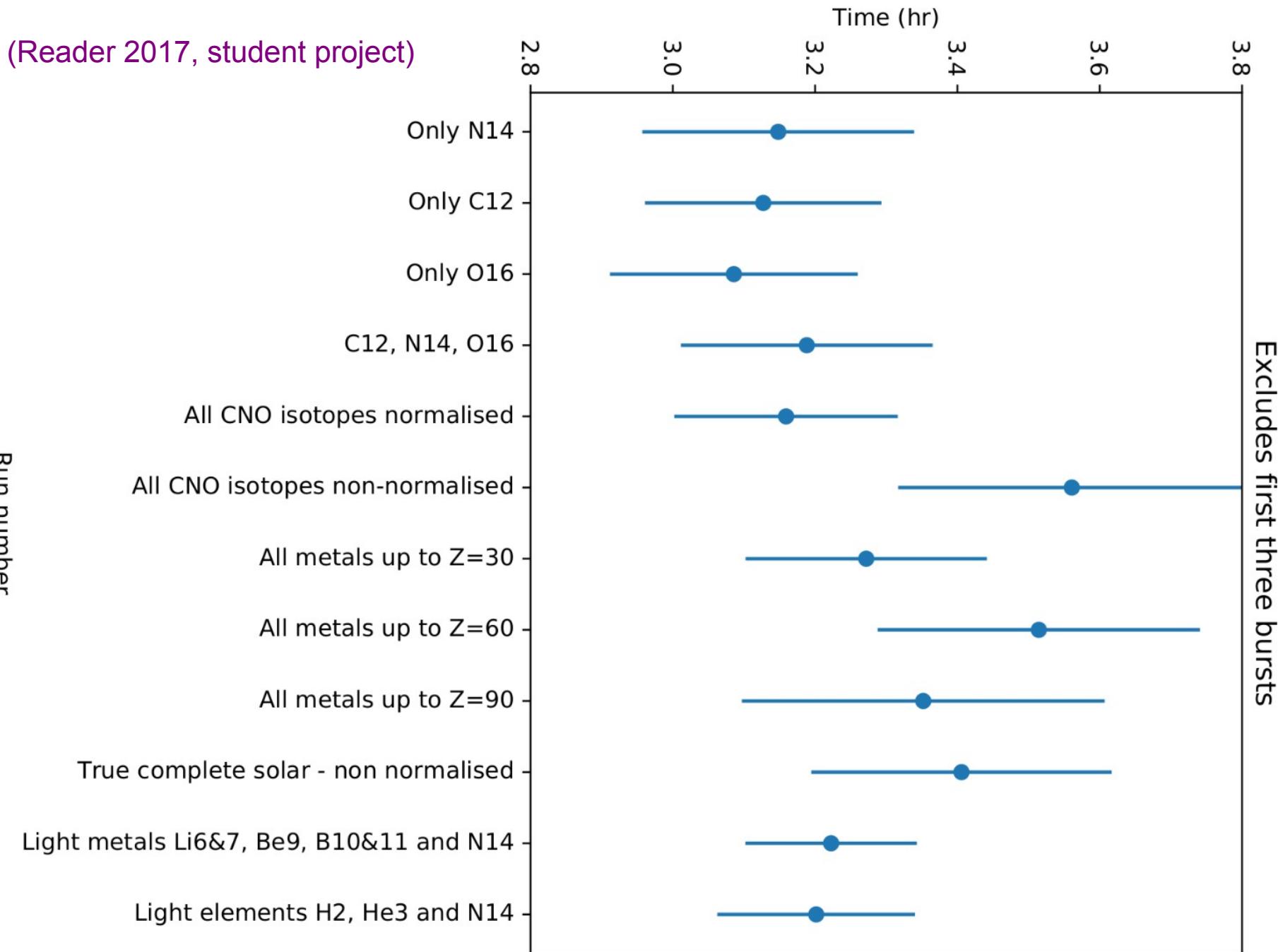
# Hydrogen Burning by CNO Cycle

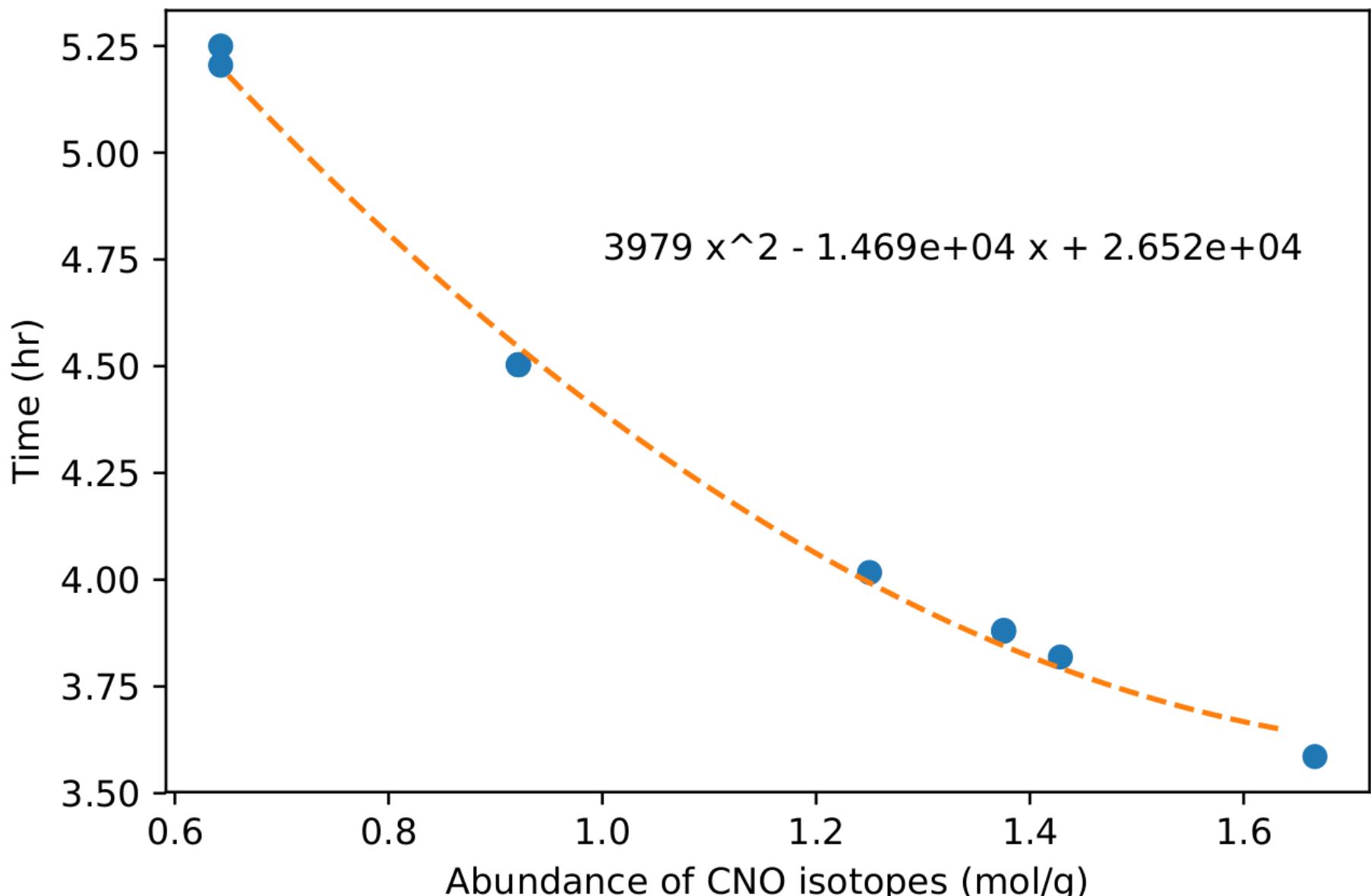


time for an eddy to burn its hydrogen content by **hot** CNO cycle

$$\tau_H = 11 \text{ h} \left( \frac{0.02}{Z} \right) \left( \frac{X_0}{0.7} \right)$$

(Reader 2017, student project)



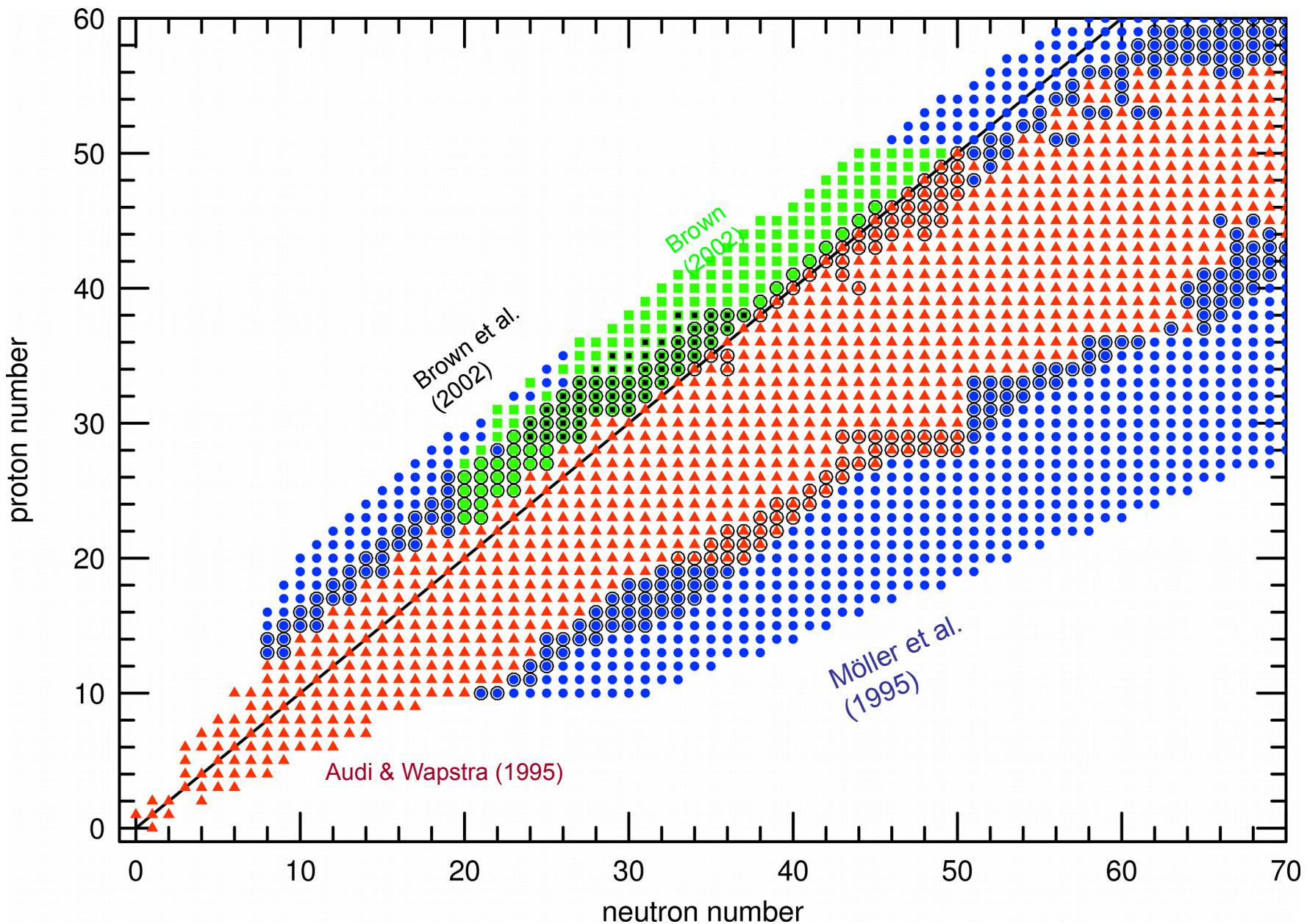


(Reader 2017, student project)

# Numerical Method

- Stellar evolution code **KEPLER** (Weaver, Zimmerman, & Woosley 1978)
- Extended nuclear reaction library from neutron to proton drip line and from H though Po  
(Rauscher et al. 2003; Brown et al. 2002; Audi & Wapstra 1995; Möller et al. 1995)
- Implicit coupling of large reaction network to stellar structure solver (energy generation, density ( $X, Y_e$ ), opacity)
- Adaptive reaction network adds all isotopes needed by problem (and removes those no longer needed - save time)
- Include thermal and weak decay neutrino losses  
(Petr Vogel, priv. comm.)
- Carry up to 1000 zones (or more in some cases!)

# Mass excess data excerpt relevant for XRBs



# Standard Problem Setup

- Layer thickness ( $\sim$ few m)  $\ll$  neutron star radius ( $\sim$ few km)  
-> locally in layer use Newtonian approximation  
(results have to be corrected for GR effects to translate into observer frame)
- Use  $R = 10$  km,  $M = 1.4$  Msun,  $g = 1.9 \times 10^{14}$  cm/s $^2$  (Newtonian) (similar to Schatz et al. 2001) (the same  $g$  is obtained in GR for a NS radius of  $\sim 11.2$  km and same gravitating mass)
- Accrete zones to surface of star (typically  $\sim 2 \times 10^{19}$  g)
- Assume substrate luminosity of 0.15 MeV per accreted nucleon (Schatz et al. 2001)
- $10^{25}$  g of substrate (carried on grid) relaxed to thermal equilibrium before accretion is started
- No rotation, no magnetic field

# Current Problem Updates

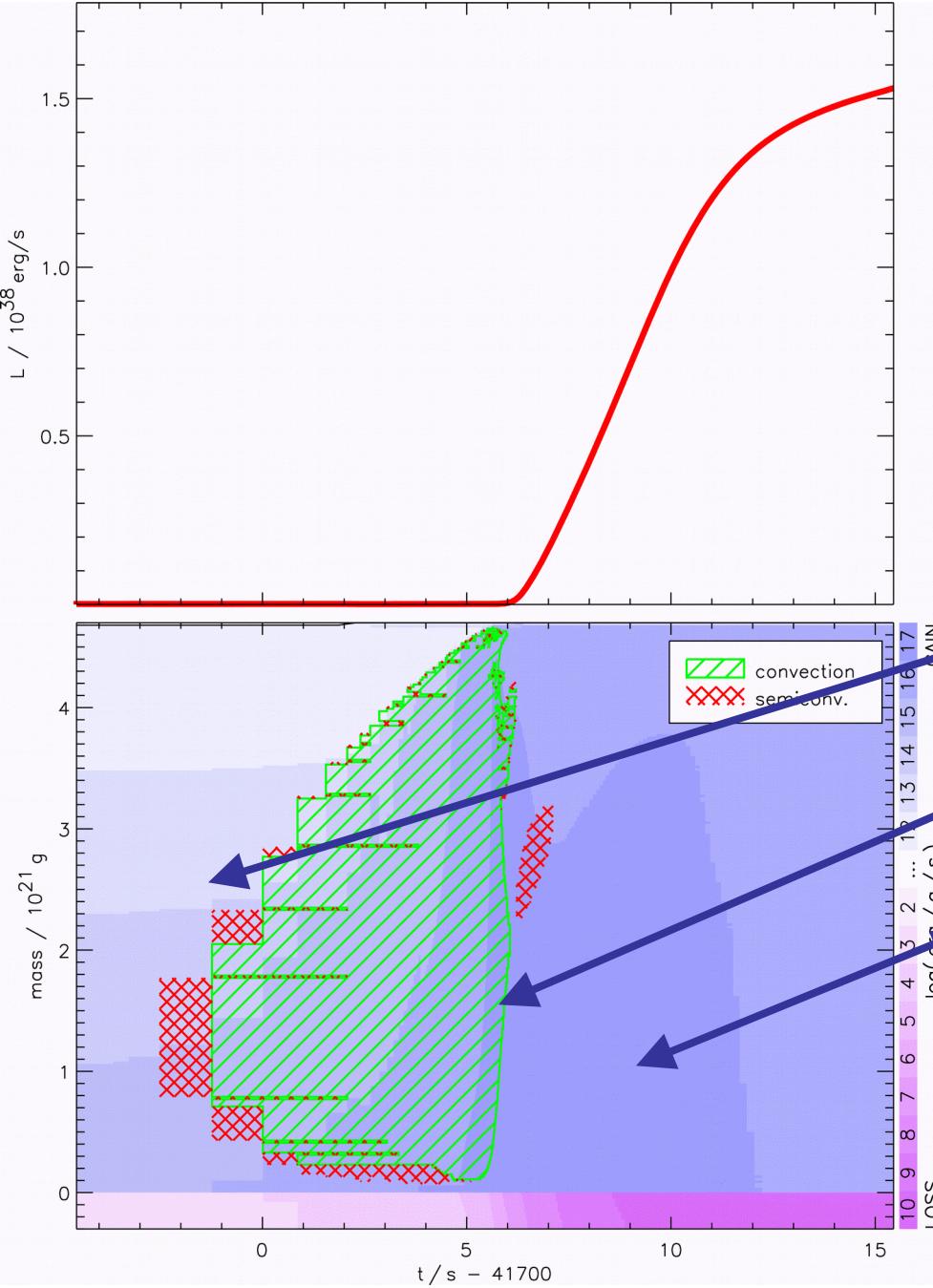
- **Allow fine surface zoning with essentially arbitrary fine zones**  
→ Setup for PRE burst studies
- **Allow advection relative to grid**
- **Include energy terms from advection – heating/cooling**
- **Include decretion of mass at the bottom of grid → fixed domain**
- **Time-dependent heating and accretion rates**
- **Heating due to angular momentum transport (dependent of process – hydrodynamic / magnetic fields)**
- **Many updates on nuclear reaction rates (Cyburt – JINA lib)**

**Low Metallicity +  
High Accretion Rate**

**hydrogen/helium  
ignition bursts**

**STRUCTURE**

# Start of first burst

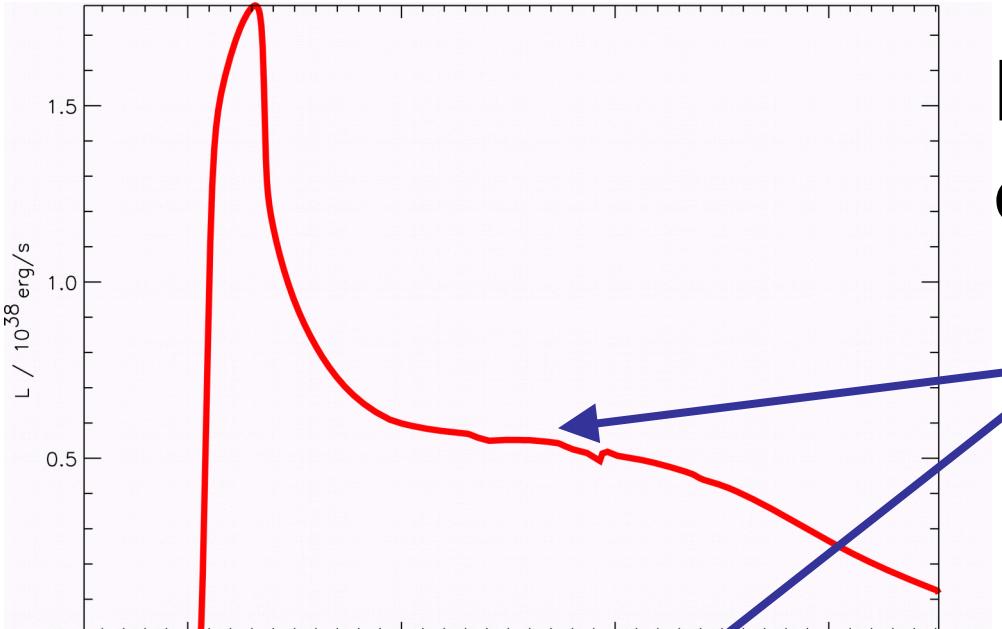


Convection starts and terminates before rise of light curve

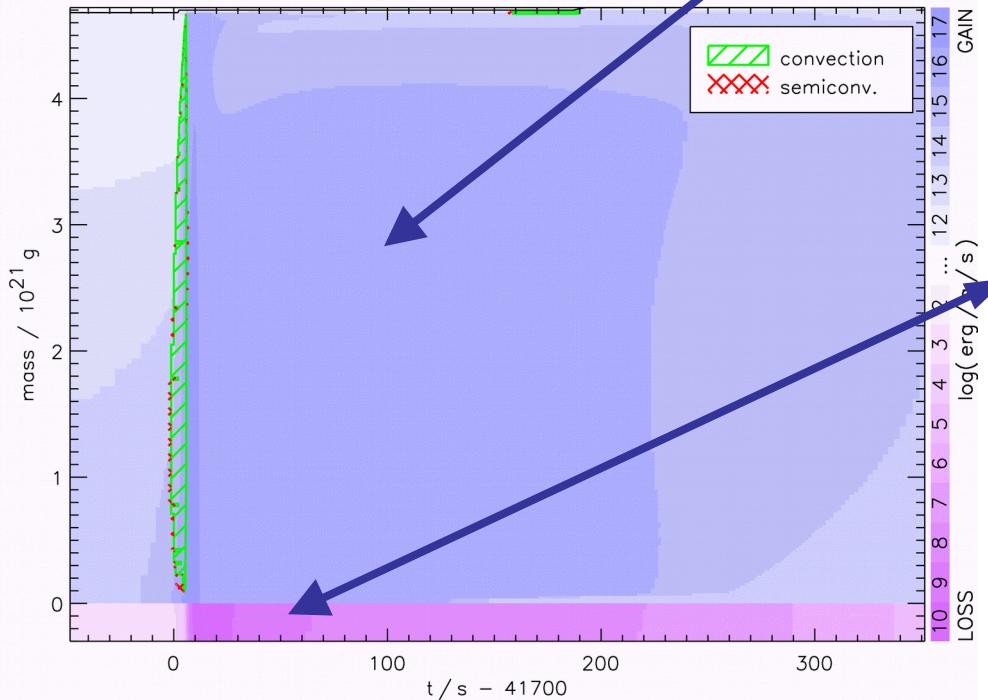
Significant burning after layers have become convectively stable

zM

# Long time evolution of first burst



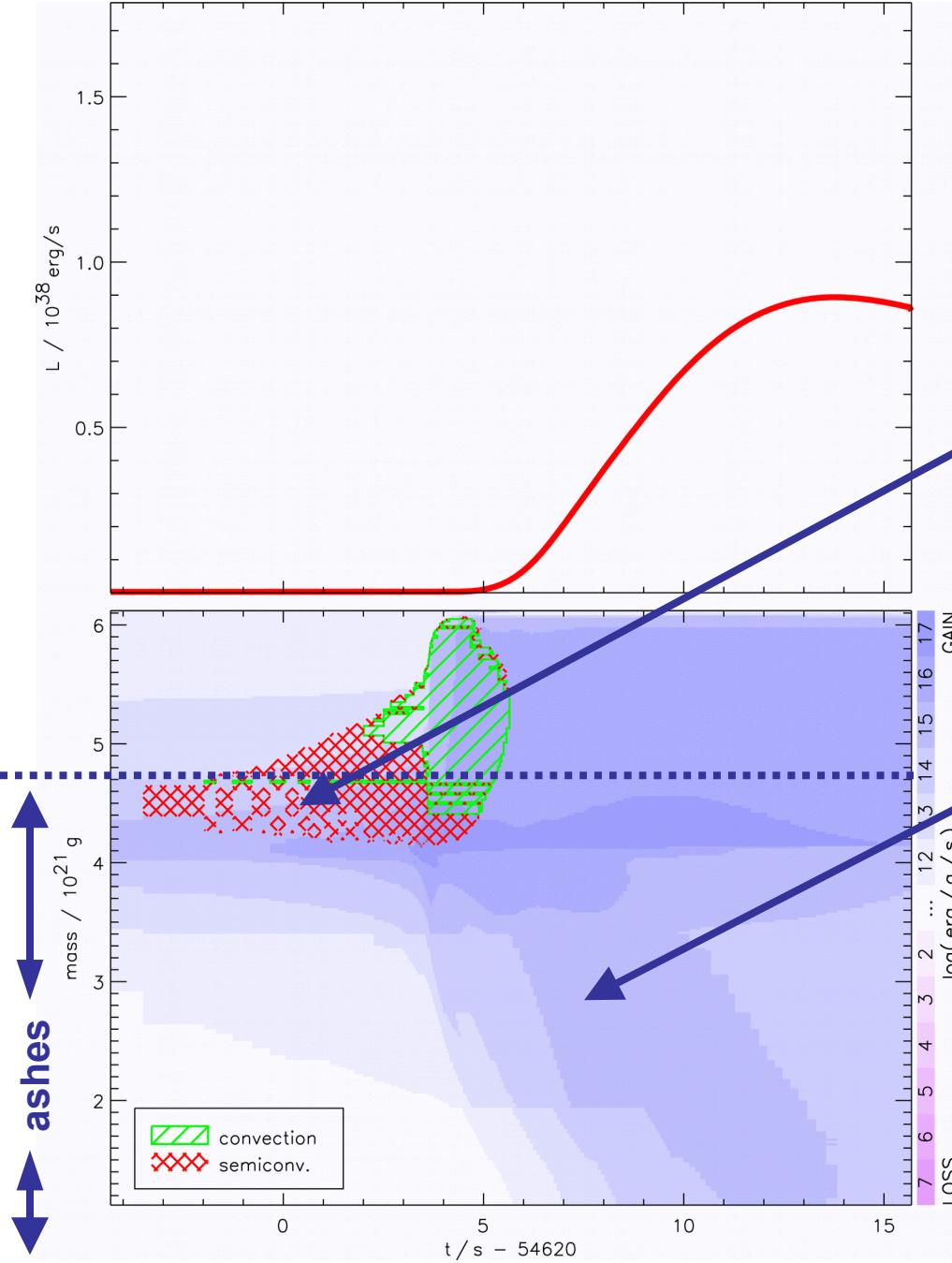
Tail of light curve ( $\sim 200$  s)  
while rp-process is proceeding



Heating of substrate by energy from burst  
(here: visible by causing thermal neutrino losses)

zM

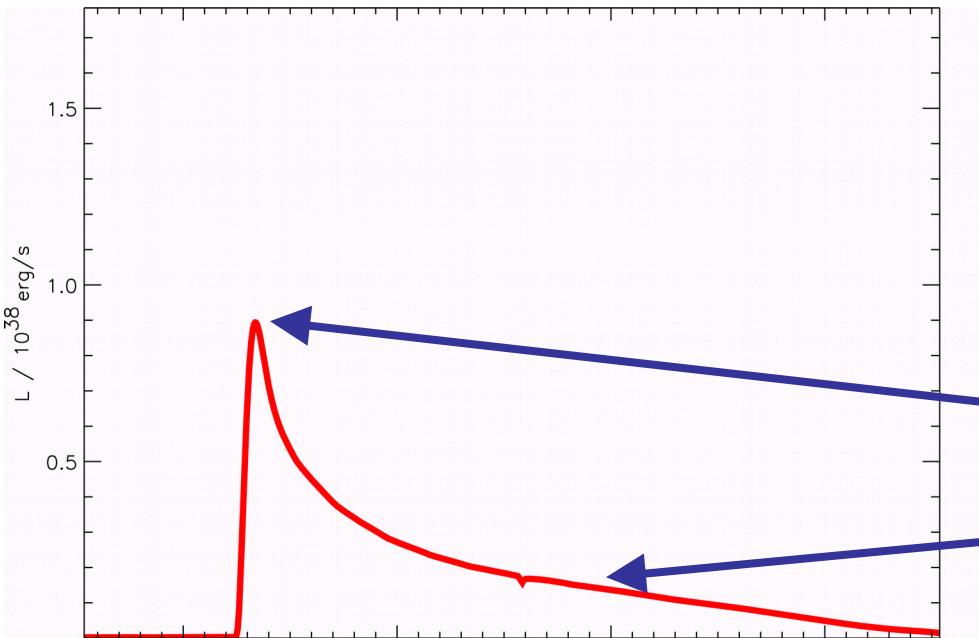
# Start of Burst



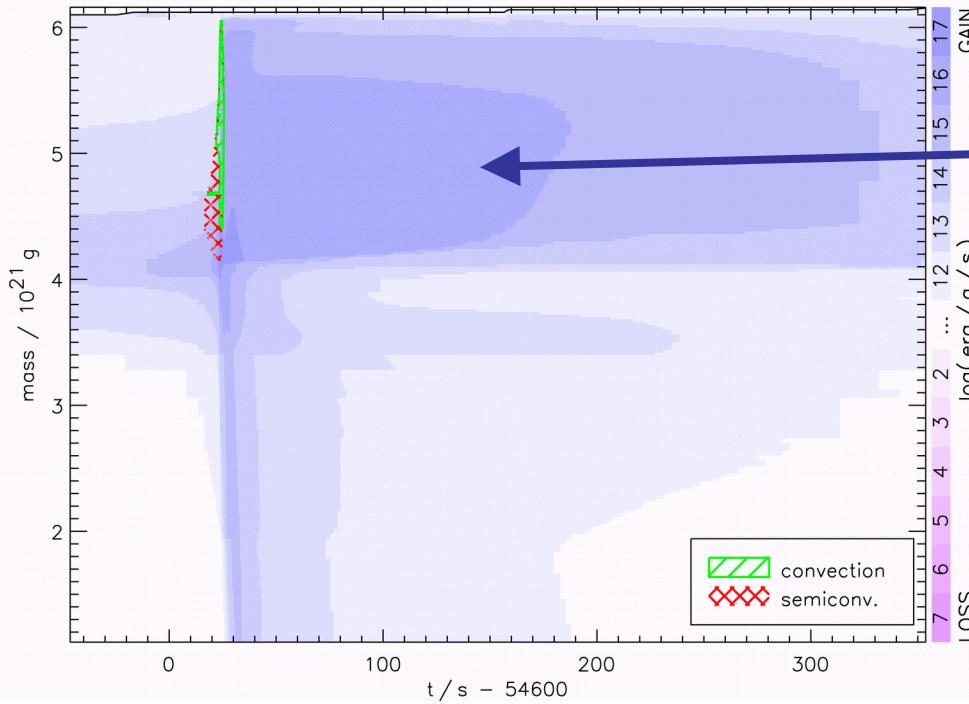
Ignition of burst in/by  
ashes layer of  
previous burst  
→ **compositional  
inertia**

Heating of substrate  
by energy from burst  
→ burning of  ${}^4\text{He}$   
→ destruction of  ${}^{12}\text{C}$   
(at low He abundance the  
 ${}^{12}\text{C}(\alpha, \gamma)$  rate dominates over  
the  $3\alpha$  rate)

# Long-Time Evolution



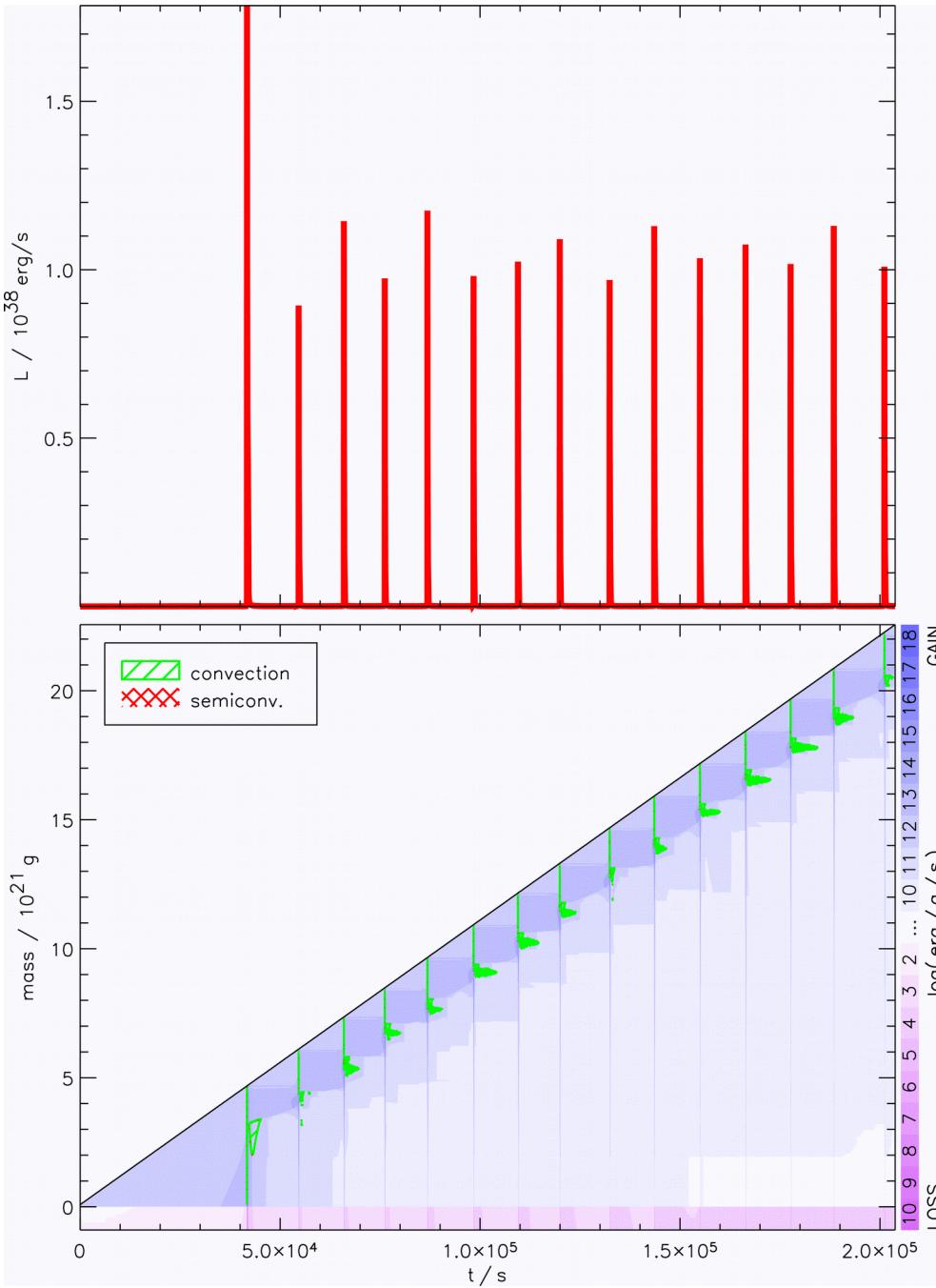
Peak of light curve  
less luminous and  
tail decays faster



rp-process continues  
for some time, but  
some H remains

## A sequence 15 bursts

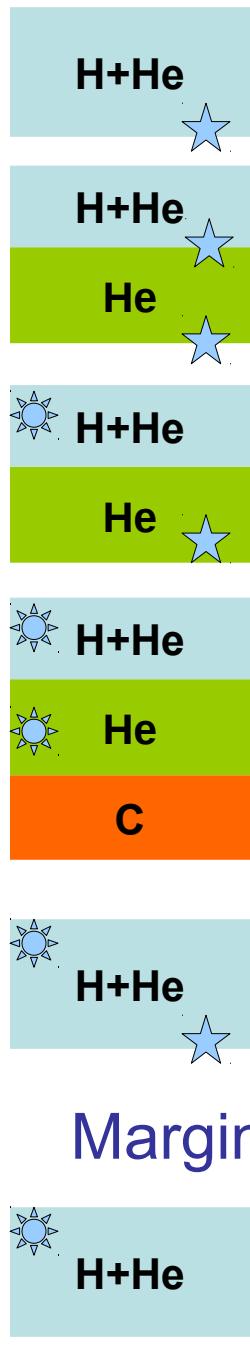
- Except for first burst, all burst have peak similar luminosity and light curves
- The structure of subsequent bursts is very similar



# A New Steady Burning Regime

# Burning Regimes

Increasing accretion rate



- ★ flash
- ★ Stable burning

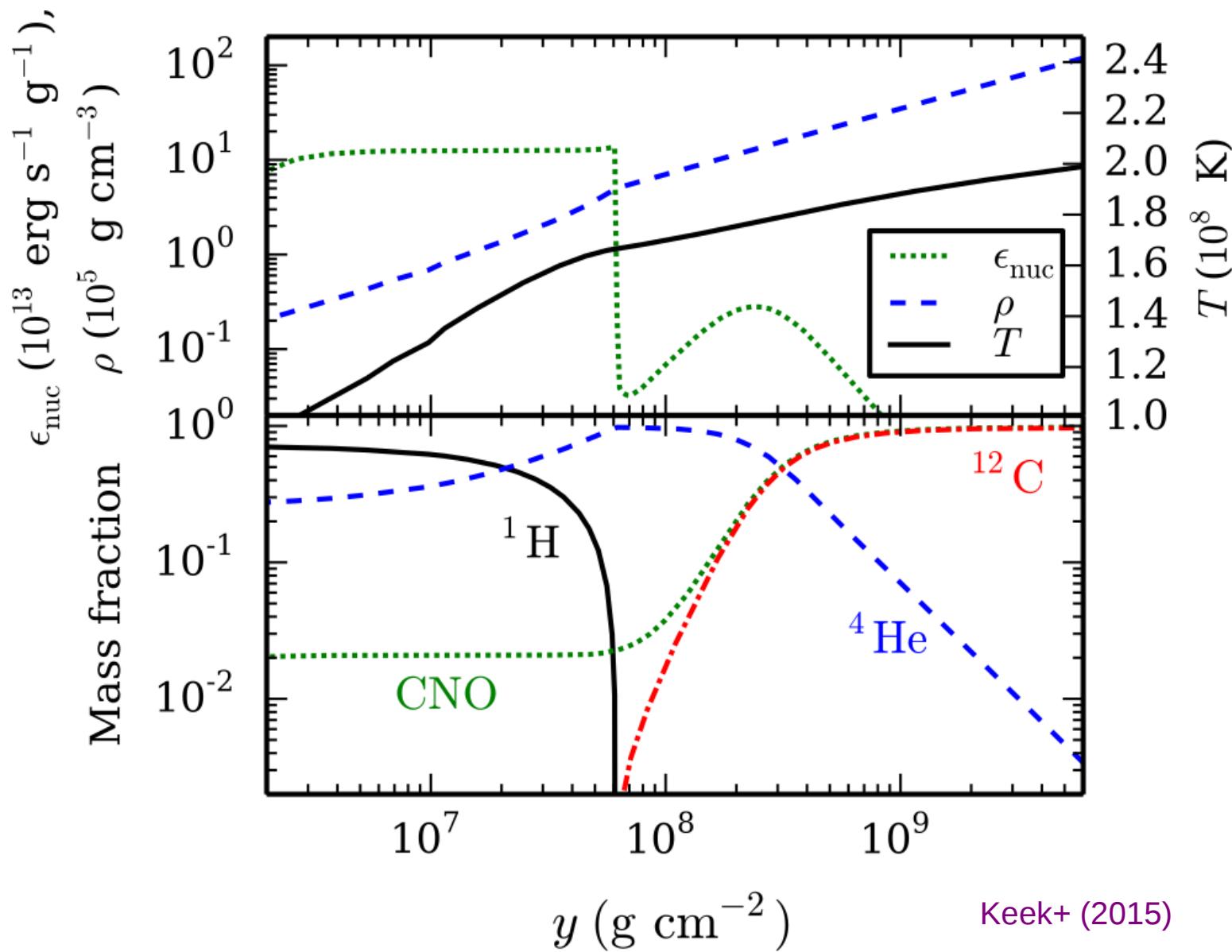
Beta-limited CNO



Stable CNO breakout

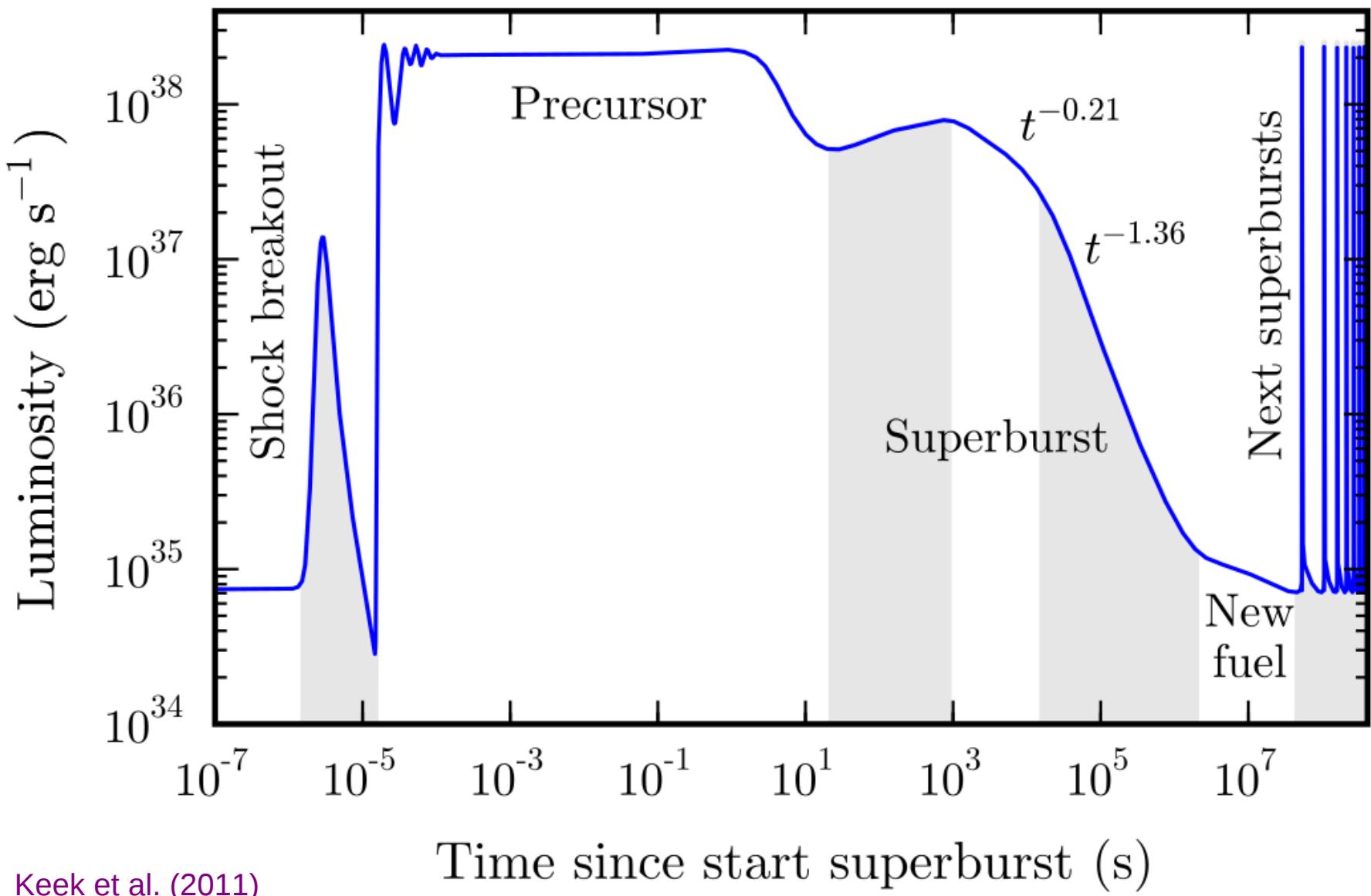


# A New Steady Burning regime

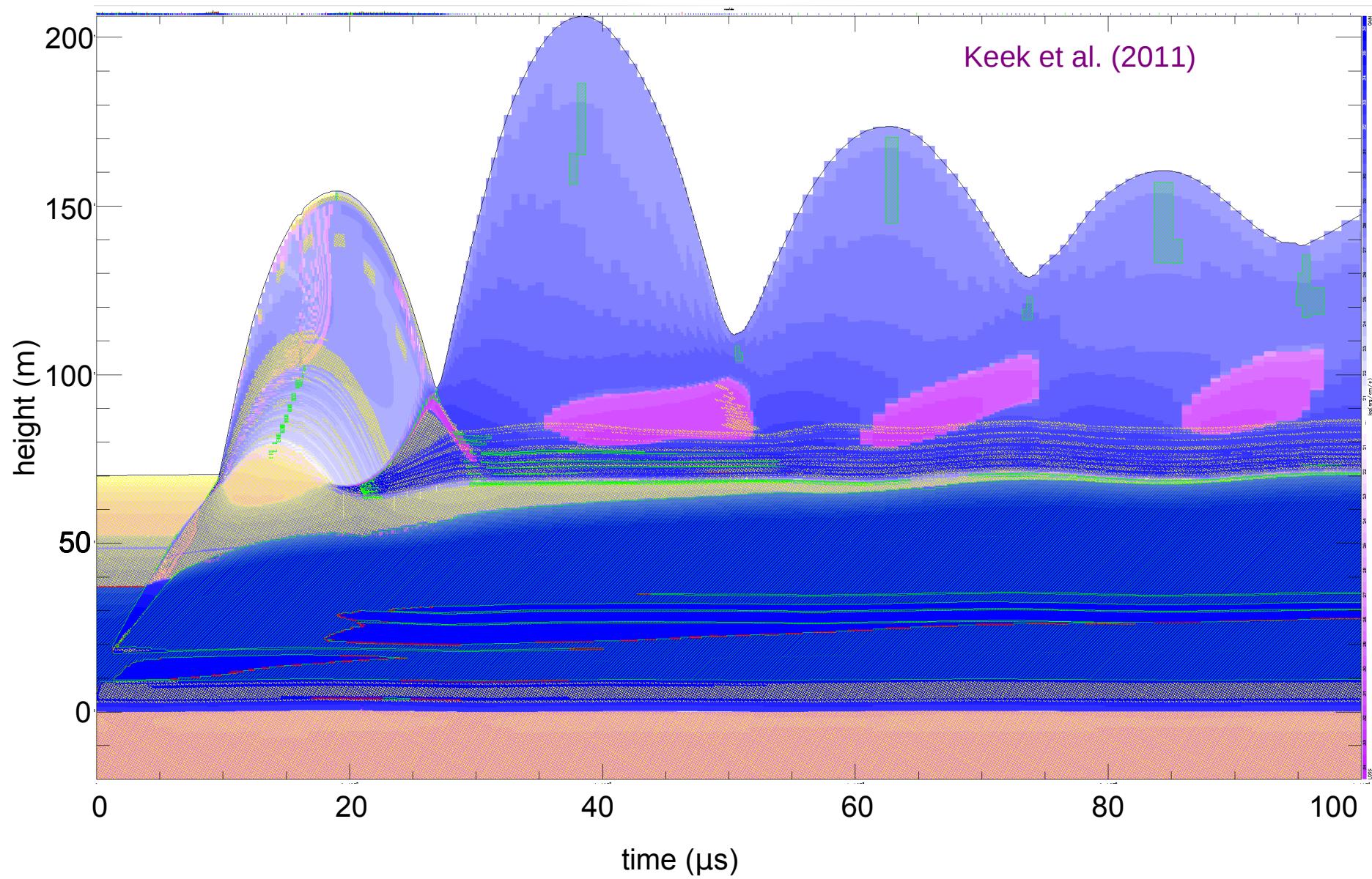


# Superbursts

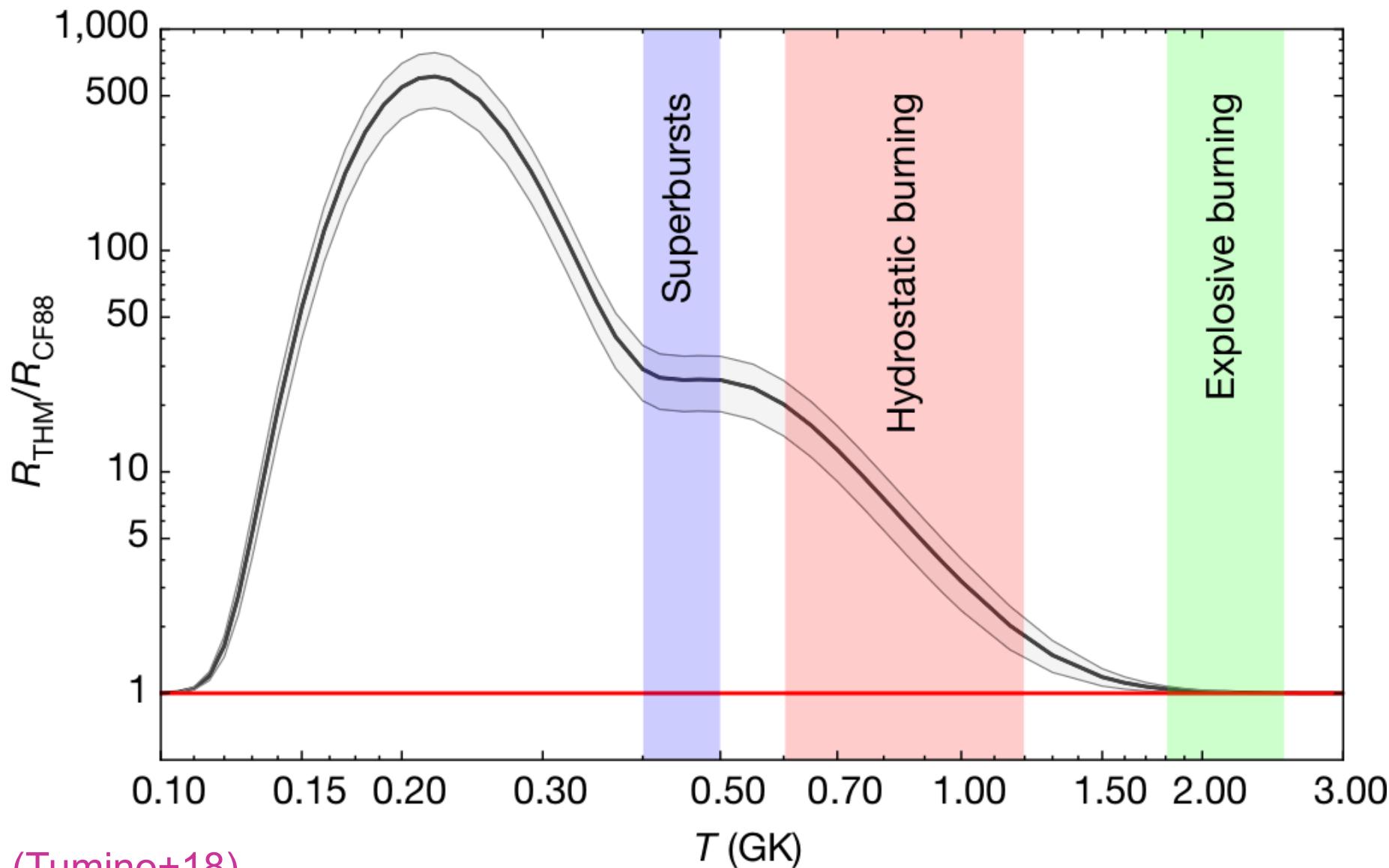
# Superburst Phases



# Superburst Breakout



# New $^{12}\text{C} + ^{12}\text{C}$ Rate



# Question

How will this affect superburst ignition?

Could this allow a new burning regime for steady state C burning in some regimes?

# Summary

- Can do full-network 1D simulations, but still have many limitations from input physics, including nuclear data
- WANTED – nuclear data for reaction rates, for me EC rates from p-rich to n-rich nuclei, masses and energy levels and the weak rates and nu loss rates to combine current burst to consistent heating and cooling.